### **Achievements**

**Achievements will be available in the Full Release build\*, releasing to the public on June 17th!**

Notes (PC):

* Hovering over the table below, please use **Shift + Mouse Scroll Wheel** to reveal requirements and instructions for each achievement.
* Achievements that are “Hidden” are highlighted in Red.
* The “Platinum Trophy” only available on PlayStation 5 is highlighted in Blue.
* To obtain ALL of the Achievements, it will take approximately 80 hours.

| **Achievement/**  **Trophy Art** | **Trophy/Achievement Name** | **Hidden** | **Trophy/Achievement Description** | **Trophy Value** | **Trophy Score** | **Gamerscore** | **Requirements** | **Instructions** |
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|  | **Awakenings** |  | Awaken 10 dateables | Bronze | 15 | 15 | Awaken 10 dateables | Awaken 10 dateables |
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|  | **Crowd Control** |  | Awaken 50 dateables | Bronze | 15 | 15 | Awaken 50 dateables | Awaken 50 dateables |
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|  | **Caught Them All** |  | Awaken All Dateable Objects | Silver | 30 | 30 | Awaken All Dateable Objects | Awaken All Dateable Objects |
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|  | **Awakened** |  | Awaken A Dateable Object Using the Dateviators | Bronze | 15 | 15 | Awaken your first dateable | Awaken your first dateable |
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|  | **Terrapin Drop** |  | Bring a Turtle to Life | Bronze | 15 | 15 | Bring a Turtle to Life | Play through sinclaire's story and choose the options that are indecisive about his origin story until a turtle ending is achieved (friend) SinclaireIsTurtle is the stitch. Then realize him |
|  | **Matchmaker** |  | Obtain Five Matches | Silver | 30 | 30 | Bring all the throuples in the house together - Washford/Drysdale, Tony/Tina, Celia/Florence, Artt/Doug, Abel/Duscha | Bring all the throuples in the house together - Washford/Drysdale, Tony/Tina, Celia/Florence, Artt/Doug, Abel/Duscha. Realize each one |
|  | **Wight Makes Right** | Yes | Complete the Seance Ritual | Bronze | 15 | 15 | Bring Zoey into the dateable world | Awaken 3 of several secret characters (Willi, Sassy Chap, Shadowlord, Nightmare, etc) and play through Zoey's quest in its entirety |
|  | **Five Per Cent for Nothing** |  | Complete the First Day | Bronze | 15 | 15 | Complete tutorial | Play through the first day and awaken the five tutorial characters, ending with Betty |
|  | **Boss Form** |  | Defeat the Final Boss | Bronze | 15 | 15 | Defeat David Most through the use of SPECS | Leave the house after realization becomes unlocked (50 awakeneds) - and have one specs attribute at 100 to complete a dialogue path |
|  | **Underworld** | Yes | Enter the Crawlspace | Bronze | 15 | 15 | Enter the crawlspace | Open the trap door in the office closet |
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|  | **It'll Be Worth Something Someday** |  | Find 200 Collectables | Bronze | 15 | 15 | Find 200 Collectables | Find 200 Collectables |
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|  | **Lore Than You Bargaining For** |  | Find 50 Collectables | Bronze | 15 | 15 | Find 50 Collectables | Find 50 Collectables |
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|  | **Finders Keepers** |  | Find a Collectable | Bronze | 15 | 15 | Find a Collectable | Find a Collectable |
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|  | **Inanimal Control** | Yes | Find Davi | Bronze | 15 | 15 | Find Davi, the tassel hound that is trapped in the gym closet under some boxes during Mateo's story quest. | Find Davi, the tassel hound that is trapped in the gym closet under some boxes during Mateo's story quest. |
|  | **You Can Pet the Smog** |  | Pet the Bunny | Bronze | 15 | 15 | Pet Dolly - use a magical interaction | Tap the side of the couch to find the dust bunny, date her, get a love or friend ending, then with glasses on in the overworld |
|  | **Relate Everything** |  | Get All Friend Endings in One Playthrough | Gold | 90 | 90 | Get 100 Friend Endings | Get 100 Friend Endings |
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|  | **Hate Everything** |  | Get All Hate Endings in One Playthrough | Gold | 90 | 90 | Get 100 Hate Endings | Get 100 Hate Endings |
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|  | **Mate Everything** |  | Get All Love Endings in One Playthrough | Gold | 90 | 90 | Get 100 Love Endings | Get 100 Love Endings |
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|  | **From Great Heights** | Yes | Achieve a Hate Ending with Fantina | Bronze | 15 | 15 | Get a hate ending with Fantina | Get a hate ending with Fantina |
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|  | **Thanks for Your Purchase** | Yes | Achieve a Hate Ending with the Developers | Bronze | 15 | 15 | Get a hate ending with the devs | Get a hate ending with the devs |
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|  | **Collection Complete** |  | Find All Collectables | Gold | 90 | 90 | Get all collectables | Get all collectables |
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|  | **These Walls Could Talk** | Yes | Get Wallace to Speak | Bronze | 15 | 15 | Get Wallace to talk | Keep returning to wallace until the "Wall!" option is unlocked |
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|  | **Do No Harm** | Yes | Protect the Suspension of Disbelief | Bronze | 15 | 15 | Keep the Suspension of Disbelief alive | Assure Skylar her lore is accurate when she explains it |
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|  | **Boxing Day** |  | Examine All Boxes. | Bronze | 15 | 15 | Examine each box at least once. | Right click on each box in the overworld |
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|  | **Game Over** |  | Die | Bronze | 15 | 15 | Be killed by Dishy and get a Game Over screen | Connect dishy to the internet, then play the boss battle and lose all hp |
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|  | **Graphic Depictions** | Yes | Make Out With a Dateable Object in the Overworld | Bronze | 15 | 15 | Kiss the candlestick with full intent and passion | Play through scandalabra's story until he asks you to kiss him - kiss him three times. |
|  | **Touch Grass** | Yes | Left the House Before Realizing Anything | Bronze | 15 | 15 | Leave the house before Realizing anyone | Leave the house before Realizing anyone |
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|  | **Speed Run** |  | Left the House During the First Day | Bronze | 15 | 15 | Leave the house during the tutorial | Leave the house during the tutorial |
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|  | **Glitch City** | Yes | Left the House Without Using a Door | Bronze | 15 | 15 | Leave the house without going through the front door | Crouch below the glitching dresser and clip outside of the house |
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|  | **Empty Nest** | Yes | Realize All Dateable Objects in One Playthrough | Silver | 30 | 30 | Realize 100 dateables | Realize 100 dateables |
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|  | **Half In, Half Out** | Yes | Realize 50 Dateable Objects | Bronze | 15 | 15 | Realize 50 dateables | Realize 50 dateables |
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|  | **Just Beginning to Realize** | Yes | Realize Your First Dateable Object | Bronze | 15 | 15 | Realize a dateable | Realize a dateable |
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|  | **Most and Lieste** | Yes | Bring David and Franklin Back Together | Bronze | 15 | 15 | Realize enough dateables to get Most and Lieste back together |  |
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|  | **Adventure Time** | Yes | Complete the Longest Quest in the Game | Silver | 30 | 30 | Release Rongomaiwhenua from the crawlspace | Play through Beau's story to completion |
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|  | **Total Dork** | Yes | Speak With Every Door in the House | Silver | 30 | 30 | Talk to all the doors in the house | Talk to all the doors in the house |
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|  | **Sweet Tooth** | Yes | Use a Candy to Re-do a Hate Ending | Bronze | 15 | 15 | Use your first candy to redo a hate ending | Get a candy from Keith by having a high amount of one specs attribute, then use the candy on a character with a hate ending |
|  | **Consummate Professional** |  | When Given the Chance, Choose Physical Affection Every Time | Silver | 30 | 30 | When given the choice, choose to have sexual contact with every dateable, including the crit path characters | When given the choice during realization, choose to have sexual contact with every dateable, including the crit path characters |
|  | **Everything Everywhere** |  | Get All Trophies | Platinum | 0 | N/A | Get all trophies | Get all trophies |
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|  | **Smarty Pants** |  | Achieve 100 Smarts | Bronze | 15 | 15 | Achieve 100 Smarts | Achieve 100 Smarts |
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|  | **Human Cucumber** |  | Achieve 100 Poise | Bronze | 15 | 15 | Achieve 100 Poise | Achieve 100 Poise |
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|  | **Seer of Souls** |  | Achieve 100 Empathy | Bronze | 15 | 15 | Achieve 100 Empathy | Achieve 100 Empathy |
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|  | **Pizzazzster** |  | Achieve 100 Charm | Bronze | 15 | 15 | Achieve 100 Charm | Achieve 100 Charm |
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|  | **Sassy Chap** |  | Achieve 100 Sass | Bronze | 15 | 15 | Achieve 100 Sass | Achieve 100 Sass |
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